

<b>beat</b>	<b>beet</b>	<b>ad</b>	<b>add</b>
<b>aloud</b>	<b>allowed</b>	<b>ball</b>	<b>bawl</b>
<p><b>Go Search!</b></p> <p>Homophones (Miscellaneous)</p> <p><b>Memory Game</b></p>	<p><b>Go Search!</b> (Go Fish)</p> <p>DIRECTIONS # 1</p> <p>Deal 4 or more cards to each player and to the draw pile. Students try to make pairs with the homophones by asking, "I have weight. Do you have wait?" Words may be put into sentences. When student receives the requested card, he puts down the pair and asks again.</p>	<p><b>Homophones</b></p> <p>DIRECTIONS # 2</p> <p>If the other player does not have the requested card, he picks from the pile. If he picks his wish, he may go again. If a player runs out of cards, he picks a card. The game ends when ALL cards have been picked and played. The player with the most pairs wins.</p>	

<b>loan</b>	<b>lone</b>	<b>stair</b>	<b>stare</b>
<b>berry</b>	<b>bury</b>	<b>flour</b>	<b>flower</b>
<b>forth</b>	<b>fourth</b>	<b>steal</b>	<b>steel</b>

<b>sweet</b>	<b>suite</b>	<b>blew</b>	<b>blue</b>
<b>bridal</b>	<b>bridle</b>	<b>coarse</b>	<b>course</b>
<b>board</b>	<b>bored</b>	<b>cereal</b>	<b>serial</b>

<b>foul</b>	<b>fowl</b>	<b>horse</b>	<b>hoarse</b>
<b>scent</b>	<b>cent</b>	<b>tēar</b>	<b>tier</b>
<b>tide</b>	<b>tied</b>	<b>pole</b>	<b>poll</b>